



1
00:00:05,190 --> 00:00:03,030
hello this is a fun little fake video

2
00:00:08,150 --> 00:00:05,200
that someone put up on the internet uh

3
00:00:09,509 --> 00:00:08,160
yesterday i think and it appears to show

4
00:00:12,629 --> 00:00:09,519
a tr-3b

5
00:00:16,390 --> 00:00:12,639
flying triangle going over the

6
00:00:17,990 --> 00:00:16,400
uh the woodland there and uh

7
00:00:19,269 --> 00:00:18,000
it looks kind of realistic it's quite

8
00:00:20,550 --> 00:00:19,279
nicely done it's probably done in some

9
00:00:22,870 --> 00:00:20,560
kind of game engine

10
00:00:24,710 --> 00:00:22,880
and the way we can tell that it's fake

11
00:00:27,189 --> 00:00:24,720
is by looking at the road

12
00:00:28,950 --> 00:00:27,199
and the road has basically a repeating

13
00:00:30,790 --> 00:00:28,960

texture on which is something you use in

14

00:00:32,950 --> 00:00:30,800

game programming you don't

15

00:00:34,069 --> 00:00:32,960

have one very long image for the entire

16

00:00:36,310 --> 00:00:34,079

road you just repeat

17

00:00:38,229 --> 00:00:36,320

things over and over again you try to

18

00:00:40,549 --> 00:00:38,239

make it not look repetitive but

19

00:00:42,310 --> 00:00:40,559

they didn't do a particularly good job

20

00:00:43,670 --> 00:00:42,320

here so let's see where the texture

21

00:00:46,310 --> 00:00:43,680

starts to repeat

22

00:00:48,069 --> 00:00:46,320

i think this is a let's go to the next

23

00:00:49,910 --> 00:00:48,079

one let's see that right there let's see

24

00:00:53,350 --> 00:00:49,920

this this area here

25

00:00:56,470 --> 00:00:53,360

i'm gonna grab this just cut it

26

00:01:00,950 --> 00:00:56,480

out and stick it down there

27

00:01:05,270 --> 00:01:00,960

and we'll just move it around

28

00:01:07,030 --> 00:01:05,280

so we can see it and

29

00:01:08,950 --> 00:01:07,040

just move it up a bit all right so we've

30

00:01:09,750 --> 00:01:08,960

got this so we can compare against later

31

00:01:12,630 --> 00:01:09,760

things

32

00:01:13,830 --> 00:01:12,640

and just move along a bit to the next

33

00:01:16,310 --> 00:01:13,840

one

34

00:01:16,870 --> 00:01:16,320

and there we've got the same exact same

35

00:01:20,950 --> 00:01:16,880

texture

36

00:01:24,830 --> 00:01:20,960

further along the road and again

37

00:01:26,469 --> 00:01:24,840

further on there the same thing right

38

00:01:34,310 --> 00:01:26,479

there

39

00:01:35,670 --> 00:01:34,320

and it's just uh the exact same texture

40

00:01:37,109 --> 00:01:35,680

on the road so that means that it's a

41

00:01:39,030 --> 00:01:37,119

fake it's a 3d rendering it's

42

00:01:40,149 --> 00:01:39,040

pretty impressive it's got nice nice

43

00:01:42,710 --> 00:01:40,159

trees nice

44

00:01:44,069 --> 00:01:42,720

atmospheric effects he's even in doing

45

00:01:45,510 --> 00:01:44,079

the interior of the car but of course

46

00:01:47,590 --> 00:01:45,520

these are all just standard models

47

00:01:49,030 --> 00:01:47,600

you can just buy trees or buy a tree

48

00:01:50,870 --> 00:01:49,040

generator and you can

49

00:01:52,469 --> 00:01:50,880

buy cars or if you're a 3d artist you

50

00:01:53,749 --> 00:01:52,479

probably have a bunch of your own and

51
00:01:55,270 --> 00:01:53,759
then you can just make a fun little

52
00:01:56,950 --> 00:01:55,280
video like this but

53
00:02:05,749 --> 00:01:56,960
it's a nice little fake but it's

54
00:02:09,190 --> 00:02:07,429
well heck i was just about to post that

55
00:02:12,710 --> 00:02:09,200
video and someone pointed out that

56
00:02:13,670 --> 00:02:12,720
uh someone the original is on youtube

57
00:02:15,190 --> 00:02:13,680
and they

58
00:02:17,670 --> 00:02:15,200
mentioned it's a fake here's the

59
00:02:21,910 --> 00:02:17,680
original video here by a channel called

60
00:02:23,670 --> 00:02:21,920
vfx and they say here quite clearly uh

61
00:02:25,350 --> 00:02:23,680
just a test testing a variety of stuff

62
00:02:28,470 --> 00:02:25,360
it's a vfx channel

63
00:02:30,150 --> 00:02:28,480

and it's uh cgi so

64

00:02:31,589 --> 00:02:30,160

anyway i'll leave it up anyway because

65

00:02:32,550 --> 00:02:31,599

it's kind of a fun little thing just